

assassin's creed book collection

Assassin's Creed book collection has become an essential part of the franchise, offering fans a deeper dive into the rich lore, history, and characters that make up this iconic series. Spanning novels, graphic novels, and companion books, the collection provides an immersive experience beyond the video games, allowing readers to explore the intricate narratives and historical settings that define the Assassin's Creed universe. Whether you're a seasoned fan or new to the franchise, understanding the scope and significance of the Assassin's Creed book collection can enhance your appreciation of this multifaceted series.

Overview of the Assassin's Creed Book Collection

The Assassin's Creed book collection is a comprehensive body of work that includes novels, graphic novels, and guidebooks authored by various writers, notably Oliver Bowden, Oliver Bowden, and other notable authors. Released over the years alongside the gaming titles, these books serve to expand the universe, filling in gaps, exploring backstories, and sometimes introducing entirely new characters and plots.

The collection is known for its meticulous research, blending historical facts with fictional storytelling, which makes it both educational and entertaining. The books are generally categorized into three main types:

- **Novels:** Prose-based stories that follow the main characters and plotlines of the series, often serving as prequels, sequels, or side stories.
- **Graphic Novels:** Visual storytelling that emphasizes art and action, appealing to fans who enjoy a comic book style.
- **Guidebooks and Companion Books:** Informational resources that provide background on characters, settings, and historical contexts.

Key Titles in the Assassin's Creed Book Collection

Understanding the key titles helps fans navigate the collection and choose books that align with their interests.

Popular Novels

The novels are arguably the backbone of the collection and include some of the most acclaimed works:

1. **Assassin's Creed: Renaissance** – Written by Oliver Bowden, this novel explores the life of Ezio Auditore da Firenze during the Italian Renaissance. It provides deep insights into Ezio's origins and his journey towards becoming a master assassin.
2. **Assassin's Creed: Brotherhood** – Also by Oliver Bowden, this book continues Ezio's saga as he fights to liberate Rome from the Templar influence.
3. **Assassin's Creed: Black Flag** – Follows the story of Edward Kenway, a pirate-turned-assassin, during the Golden Age of Piracy. It delves into themes of freedom, adventure, and betrayal.
4. **Assassin's Creed: Forsaken** – Set during the American Revolution, this novel features Haytham Kenway, exploring his complex character and motivations.
5. **Assassin's Creed: Desert Oath** – A prequel set in the Ottoman Empire, focusing on the origins of the Assassin Brotherhood in the Middle East.

Graphic Novels and Comic Series

The graphic novels bring visual storytelling to fans, making the action and settings more vivid:

- **Assassin's Creed: The Fall** – A trilogy that follows Nikolai Orelov, a Russian assassin, and his family's involvement in the conflict between Assassins and Templars.
- **Assassin's Creed: The Chain** – Continues the story of Nikolai Orelov, dealing with the fallout of his actions and the ongoing struggle against the Templar Order.
- **Assassin's Creed: Reflections** – A collection of short stories exploring various characters and moments across the series.

Guidebooks and Companion Resources

These books are perfect for fans interested in the historical backgrounds and detailed lore:

- **Assassin's Creed: Encyclopedia** – An extensive guide that covers characters, locations, factions, and historical contexts.
- **Assassin's Creed: The Official Video Game Guide** – Includes maps, strategies, and behind-the-scenes insights into the games.

Significance of the Assassin's Creed Book Collection

The collection is more than just supplementary material; it plays a crucial role in enriching the franchise's universe.

Deepening the Lore and Backstories

The books provide detailed backstories of main characters such as Ezio Auditore, Edward Kenway, and Haytham Kenway, offering motivations, struggles, and personal growth that may only be touched upon in the games. They also explore lesser-known characters and factions, providing a more comprehensive understanding of the Assassin-Templar conflict.

Historical Education and Entertainment

One of the standout features of the collection is its blend of historical accuracy with fictional storytelling. Readers can learn about periods like the Italian Renaissance, the Golden Age of Piracy, and the American Revolution through engaging narratives that incorporate real historical figures and events.

Enhanced Fan Engagement

For dedicated fans, the books serve as a way to stay connected with the series between game releases. They also offer new perspectives and interpretations that can enrich the gaming experience, especially when revisiting the titles.

Where to Find and Read Assassin's Creed Books

Fans interested in expanding their collection have multiple options:

- **Bookstores and Online Retailers:** Major outlets like Amazon, Barnes & Noble, and Book Depository carry the full range of Assassin's Creed books.
- **Digital Versions:** E-books are available for download on platforms such as Kindle and Apple Books, perfect for reading on the go.
- **Libraries:** Many public libraries stock these titles, making it accessible for readers to explore the universe without purchasing.
- **Special Editions and Collectibles:** Limited edition prints and boxed sets are popular among collectors and often feature exclusive artwork or signatures.

Conclusion

The Assassin's Creed book collection is a vital extension of the franchise, offering fans a richer understanding of its complex universe. From compelling novels that explore the stories of iconic characters to graphic novels that vividly depict daring adventures, and guidebooks that delve into historical details, these publications deepen the engagement with the series. Whether you're interested in the lore, historical insights, or simply love immersive storytelling, exploring the Assassin's Creed books is a rewarding experience that complements the thrill of the games. As the franchise continues to evolve, so too does its literary collection, promising new stories and adventures for fans to discover for years to come.

Frequently Asked Questions

What are the main titles included in the Assassin's Creed book collection?

The Assassin's Creed book collection typically includes novels like 'Assassin's Creed: Renaissance,' 'Assassin's Creed: Black Flag,' 'Assassin's Creed: Unity,' and 'Assassin's Creed: Origins,' among others, covering various time periods and storylines from the game series.

Are the Assassin's Creed books based on the video games' storylines?

Yes, most Assassin's Creed books expand on the game's lore, providing deeper insights into characters, historical settings, and events, often serving as supplementary material to the main game narratives.

Which Assassin's Creed book is recommended for newcomers to the series?

'Assassin's Creed: Renaissance' by Oliver Bowden is highly recommended for newcomers, as it introduces the core themes and characters, especially relating to Ezio Auditore's story in Renaissance Italy.

Are there graphic novels or comic versions available in the Assassin's Creed book collection?

Yes, the Assassin's Creed collection also includes graphic novels and comics such as 'Assassin's Creed: The Fall' and 'Assassin's Creed: Brahman,' which offer visual storytelling and explore different aspects of the universe.

Where can I purchase the complete Assassin's Creed book collection?

You can find the Assassin's Creed book collection on major online retailers like Amazon, Barnes & Noble, and local bookstores, as well as in digital formats for e-readers and audiobook platforms.

Additional Resources

Assassin's Creed Book Collection: An In-Depth Exploration of the Literary Universe

The Assassin's Creed franchise, renowned for its immersive video games, sprawling historical narratives, and intricate lore, has also made a significant mark in the literary world. The Assassin's Creed Book Collection offers fans and newcomers alike a deeper dive into the universe, enriching the experience with detailed storytelling, character backgrounds, and expanded mythologies. This review aims to explore the collection comprehensively – from its origins and thematic depth to its individual titles and their significance within the larger franchise.

Introduction to the Assassin's Creed Book Collection

The Assassin's Creed book collection is a curated series of novels, graphic novels, and companion guides that expand upon the lore introduced in the video games. While the games serve as the primary narrative medium, the books provide background stories, character development, historical context, and alternate perspectives that deepen the franchise's storytelling potential.

Key Features of the Collection:

- Richly detailed narratives set in historical periods featured in the games
- Expansive character backstories and side stories
- Bridging gaps between major game entries
- High-quality artwork and illustrations
- A mix of novelizations, graphic novels, and lore guides

Historical and Narrative Depth

One of the most compelling aspects of the Assassin's Creed book collection is its commitment to historical authenticity combined with engaging fiction. The stories are meticulously researched, often written in collaboration with historians, to accurately portray the eras in which they are set.

Historical Settings Covered:

- The Crusades (12th-13th centuries)
- Renaissance Italy
- The French Revolution
- Victorian London
- Ancient Egypt and Greece
- The Golden Age of Piracy
- The Colonial America period

Each book immerses readers into these times, blending real events with fictional narratives involving Assassins, Templars, and other factions. This historical grounding elevates the storytelling, making it not only entertaining but educational.

Narrative Approach:

- First-person perspectives from protagonists
- Multiple timelines and character viewpoints
- Interweaving of fictional conspiracy theories with real history
- Exploration of themes like freedom, control, power, and morality

Major Titles in the Collection

The collection includes several notable titles, each contributing uniquely to the overarching story. Here, we examine some of the most significant entries.

1. Assassin's Creed: Renaissance (Oliver Bowden)

This novelization brings the story of Ezio Auditore da Firenze to life, chronicling his journey from a vengeful youth to a master Assassin during the Italian Renaissance. It's widely regarded as one of the best literary expansions of the game's narrative.

Highlights:

- Deep character development of Ezio
- Rich depiction of Florence, Venice, and Rome
- Involvement of historical figures like Leonardo da Vinci
- Themes of revenge, destiny, and enlightenment

Significance:

It bridges the gap between the game Assassin's Creed II and Assassin's Creed: Brotherhood, providing insights into Ezio's motivations and growth.

2. Assassin's Creed: Black Flag – The Fall and The Chain (Oliver Bowden)

A graphic novel series that explores the story of Haytham Kenway and other key characters during the age of piracy and colonialism.

Highlights:

- Action-packed narratives set in the Caribbean
- Focus on Haytham's rise and his complex morality
- Connections to the game Assassin's Creed IV: Black Flag

Significance:

Provides depth to the pirate era and the early conflicts between Assassins and Templars.

3. Assassin's Creed: Forsaken (Oliver Bowden)

Set during the American Revolution, this novel follows Charles Dorian Gray, a young Assassin caught amidst revolutionary upheaval.

Highlights:

- Portrayal of revolutionary America
- Personal struggles of Dorian Gray
- Ties to the Assassin's Creed III game

Significance:

Expands on the political and social upheaval of the period, enriching players' understanding of the game's setting.

4. Assassin's Creed: The Lost Archive (Alexandre Illaire & Christophe Bouchard)

A graphic novel that explores the memories of the Assassin Shaun Hastings, revealing the secret history behind the Animus technology.

Highlights:

- Focus on memory and consciousness
- Intricate conspiracy theories
- Visual storytelling with vivid artwork

Significance:

Provides a meta-narrative that enhances understanding of the Animus and the franchise's core mysteries.

5. Assassin's Creed: Heritage (Oliver Bowden)

A novel that introduces new characters and storylines set in the modern day, connecting past events with present-day conflicts.

Highlights:

- Modern-day conspiracy and corporate intrigue
- Character-driven plotlines
- Bridging the gap between game narratives

Significance:

Offers fans a perspective on contemporary issues intertwined with Assassin lore.

Graphic Novels and Visual Storytelling

Apart from traditional novels, the collection boasts a significant number of graphic novels that combine compelling storytelling with striking artwork. These visual narratives are particularly effective in depicting action scenes, historical settings, and character expressions.

Popular Graphic Novels:

- Assassin's Creed: The Fall & The Chain (as mentioned)
- Assassin's Creed: Brahman - set in India
- Assassin's Creed: Origins - exploring Egyptian mythology and history
- Assassin's Creed: Uprising - a prequel to the Assassin's Creed III game

Advantages of the Graphic Novels:

- Visual immersion enhances storytelling
- Accessible for readers who prefer comics over prose
- Better portrayal of action sequences and environments

Lore Guides and Companion Books

In addition to narrative-driven titles, the collection includes lore guides, art books, and encyclopedias that serve as comprehensive resources for fans eager to delve into the franchise's mythology.

Examples:

- Assassin's Creed: The Essential Guide - detailing character bios, factions, and locations
- Assassin's Creed: Art & Artifacts - showcasing concept art, sketches, and behind-the-scenes insights
- Assassin's Creed: Encyclopedia - providing detailed explanations of factions, symbols, and lore

Benefits:

- Enhances understanding of the complex universe
- Useful for fans and cosplayers interested in visual details
- Serves as a reference for deeper lore exploration

Themes and Philosophical Underpinnings

The Assassin's Creed book collection doesn't just recount historical events; it explores profound themes that resonate across its stories.

Core Themes:

- Freedom vs. Control: The eternal struggle between free will and manipulation by powerful elites
- The Nature of Power: How individuals and institutions wield influence
- Historical Cycles: Repeating patterns of rebellion, oppression, and revolution
- Identity and Legacy: Personal growth and how history shapes individuals
- Conspiracy and Truth: Uncovering hidden truths amidst misinformation

Philosophical Questions:

- Is true freedom achievable?
- What is the cost of progress?
- How does history inform our present and future?

The books often challenge readers to consider these questions, adding a layer of philosophical depth to the franchise.

The Collection's Impact and Reception

The Assassin's Creed book collection has been well-received by fans and critics alike, praised for its fidelity to the source material, depth of storytelling, and artistic quality.

Positive Aspects:

- Expanding the franchise's lore beyond the games
- Developing beloved characters further
- Offering accessible entry points for new fans
- Enriching the overall Assassin's Creed universe

Criticisms:

- Some novels are considered more accessible than others, with variable writing quality
- The complexity of the lore can be overwhelming for newcomers
- Certain stories might not tie directly into the main game narratives, leading to some disjointedness

Despite these critiques, the collection remains a vital component of the franchise's universe, appreciated for its storytelling richness and historical authenticity.

Conclusion: Why Collecting the Assassin's Creed Books Matters

The Assassin's Creed book collection offers more than just supplementary reading; it's an essential extension of the franchise that deepens understanding, enhances immersion, and celebrates the franchise's rich historical tapestry. Whether you're a die-hard fan interested in the intricate lore, a history enthusiast captivated by authentic settings, or a casual reader seeking compelling stories, these titles provide valuable insights into a universe that seamlessly blends history, myth, and fiction.

Final Thoughts:

- The collection's diversity caters to various interests – from novels and graphic novels to lore guides.
- It maintains the franchise's core themes while exploring new narratives and characters.
- Collecting these works not only enriches your Assassin's Creed experience but also offers a literary journey through some of history's most fascinating periods.

Embarking on a journey through the Assassin's Creed book collection is akin to stepping into a living history book, where every page reveals new secrets, legends, and lessons. For fans seeking to deepen their connection to the universe, these titles are invaluable treasures that bring the stories to life beyond the screen.

Assassin S Creed Book Collection

assassin s creed book collection: Assassin's Creed: Renaissance Oliver Bowden, 2010-02-23 Betrayed by the ruling families of Italy, a young man embarks upon an epic quest for vengeance during the Renaissance in this novel based on the Assassin's Creed™ video game series. "I will seek vengeance upon those who betrayed my family. I am Ezio Auditore Da Firenze. I am an Assassin..." To eradicate corruption and restore his family's honor, Ezio will learn the art of the Assassins. Along the way, he will call upon the wisdom of such great minds as Leonardo da Vinci and Niccolo Machiavello—knowing that survival is bound to the skills by which he must live. To his allies, he will become a force for change—fighting for freedom and justice. To his enemies, he will become a threat dedicated to the destruction of the tyrants abusing the people of Italy. So begins an epic story of power, revenge and conspiracy... An Original Novel Based on the Multiplatinum Video Game from Ubisoft

assassin s creed book collection: Bowden/assassin's Creed Unity Book 7 Oliver Bowden, 2014-11-25 Assassin's Creed: Unity is the seventh title in Oliver Bowden's phenomenally successful Assassin's Creed videogame tie-in series. 1789: The magnificent city of Paris sees the dawn of the French Revolution. The cobblestone streets run red with blood as the people rise against the oppressive aristocracy. But revolutionary justice comes at a high price... At a time when the divide between the rich and poor is at its most extreme, and a nation is tearing itself apart, a young man and woman fight to avenge all they have lost. Soon Arno and Élise are drawn into the centuries-old battle between the Assassins and the Templars - a world with dangers more deadly than they could ever have imagined. The immersive story of the Assassins is continued in Oliver Bowden's gripping seventh Assassin's Creed novel, following Renaissance, Brotherhood, The Secret Crusade, Revelations, Forsaken and Black Flag. Oliver Bowden is the pen-name of an acclaimed novelist.

assassin s creed book collection: Assassin's Creed , 2010

assassin s creed book collection: Assassin's Creed: The Secret Crusade Oliver Bowden, 2011-06-28 In this novel based on the Assassin's Creed™ video game series, Niccolò Polo, father of Marco, will finally reveal the story he has kept secret all his life—the story of Altaïr, one of the Brotherhood's most extraordinary Assassins. Altaïr embarks on a formidable mission—one that takes him throughout the Holy Land and shows him the true meaning of the Assassin's Creed. To demonstrate his commitment, Altaïr must defeat nine deadly enemies, including Templar leader Robert de Sable. Altaïr's life story is told here for the first time: a journey that will change the course of history; his ongoing battle with the Templar conspiracy; a family life that is as tragic as it is shocking; and the ultimate betrayal of an old friend. An Original Novel Based on the Multiplatinum Video Game from Ubisoft

assassin s creed book collection: Assassin's Creed: Underworld Oliver Bowden, 2015-12-06 *Brand new tie in book to the new Assassin's Creed: Syndicate* A disgraced Assassin. A deep-cover agent. A quest for redemption. 1862, and with London in the grip of the Industrial Revolution, the world's first underground railway is under construction. When a body is discovered at the dig, it sparks the beginning of the latest deadly chapter in the centuries-old battle between the Assassins and Templars. Deep undercover is an Assassin with dark secrets and a mission to defeat the Templar stranglehold on the nation's capital. Soon the Brotherhood will know him as Henry Green, mentor to Jacob and Evie Frye. For now, he is simply The Ghost. Assassin's Creed: Underworld is the eighth gripping novel from Oliver Bowden set in the immersive world of Assassin's Creed.

assassin s creed book collection: Assassin's Creed the Secret Crusade Book 3 Oliver Bowden, 2011-07-26 Assassin's Creed: The Secret Crusade is the thrilling novelisation by Oliver Bowden based on the game series. Niccolò Polo, father of Marco, will finally reveal the story he has kept secret all his life - the story of Altaïr, one of the brotherhood's most extraordinary Assassins. Altaïr embarks on a formidable mission - one that takes him throughout the Holy Land and shows him the true meaning of the Assassin's Creed. To demonstrate his commitment, Altaïr must defeat

nine deadly enemies, including Templar leader, Robert de Sable. Altaïr's life story is told here for the first time: a journey that will change the course of history; his ongoing battle with the Templar conspiracy; a family life that is as tragic as it is shocking; and the ultimate betrayal of an old friend. Assassin's Creed: The Secret Crusade is based on the phenomenally successful gaming series. Oliver Bowden is the pen-name of an acclaimed novelist.

assassin s creed book collection: Brotherhood Oliver Bowden, 2010-11-25 Assassin's Creed: Brotherhood is the thrilling novelisation by Oliver Bowden based on the game series. 'I will journey to the black heart of a corrupt Empire to root out my foes. But Rome wasn't built in a day and it won't be restored by a lone assassin. I am Ezio Auditore da Firenze. This is my brotherhood.' Rome, once mighty, lies in ruins. The city swarms with suffering and degradation, her citizens living in the shadow of the ruthless Borgia family. Only one man can free the people from the Borgia tyranny - Ezio Auditore, the Master Assassin. Ezio's quest will test him to his limits. Cesare Borgia, a man more villainous and dangerous than his father the Pope, will not rest until he has conquered Italy. And in such treacherous times, conspiracy is everywhere, even within the ranks of the brotherhood itself... Assassin's Creed: Brotherhood is based on the phenomenally successful gaming series. Fans of the game will love these stories. Other titles in the series include Assassin's Creed: Renaissance, Assassin's Creed: Forsaken, Assassin's Creed: The Secret Crusade, and Assassin's Creed: Revelations. Oliver Bowden is the pen-name of an acclaimed novelist.

assassin s creed book collection: Assassin's Creed Oliver Bowden, 2017-01-12 Collected together for the first time, all eight Assassin's Creed novels based on the phenomenally successful gaming series. Fans of the game will love these stories. Titles in this Collection include: Underworld, Unity, Black Flag, Forsaken, Revelations, The Secret Crusade, Brotherhood, Renaissance. The covert war between two secret organizations, the shadowy Templar Knights and the elite Order of Assassins, has been raging for millennia. Following the murder of his father and brothers, Ezio Auditore di Firenze is entrusted with an ancient Codex, the key to a conspiracy that goes back to centuries. Ezio must avenge the deaths of his kinsmen and in doing so fulfil his destiny, and live by the laws of the Assassin's Creed. Ezio's quest will test him to his limits. And in such treacherous times, conspiracy is everywhere, even within the ranks of the brotherhood itself . . . We work in the dark to serve the light. We are assassins.

assassin s creed book collection: Assassin's Creed , 2016

assassin s creed book collection: Assassin's Creed: Unity Oliver Bowden, 2014-12-02 A Templar and an Assassin are caught up in a quest for vengeance during the French Revolution in this novel based on the Assassin's Creed™ video game series. "I have been beaten, deceived and betrayed. They murdered my father—and I will have my revenge at whatever cost!" 1789: The magnificent city of Paris sees the dawn of the French Revolution. The cobblestone streets run red with blood as the people rise against the oppressive aristocracy. But revolutionary justice comes at a high price... At a time when the divide between the rich and the poor is at its most extreme, and a nation is tearing itself apart, a young man and woman fight to avenge all they have lost. Soon Arno and Élise are drawn into the centuries-old battle between the Assassins and the Templars—a world with dangers more deadly than they could ever have imagined. An Original Novel Based on the Multiplatinum Video Game from Ubisoft

assassin s creed book collection: *The Making of Assassin's Creed: 15th Anniversary (Deluxe Edition)* Alex Calvin, Ubisoft, 2023-10-03 A deluxe edition hardcover that celebrates fifteen years of the iconic video game saga, featuring an exclusive cover, a protective slipcase, and a folio containing two gallery-quality lithograph prints. Discover the genesis of each Assassin's Creed game and get an insider's look at the efforts that went into creating one the biggest franchises in the video game industry. In observance of Assassin's Creed's fifteen-year anniversary, Ubisoft and Dark Horse Books have teamed up to create an extensive examination into the creation of the award-winning Assassin's Creed franchise. Featuring gorgeous art from over a decade-and-a-half of development, and detailed interviews with the games' past and present creators, this is the perfect companion piece for any aspiring Assassin.

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assassin s creed book collection: Assassin's Creed Origins: Desert Oath Oliver Bowden, 2017-10-10 Before Assassin's Creed: Origins, there was an Oath Egypt, 70BC, a merciless killer stalks the land. His mission: to find and destroy the last members of an ancient order, the Medjay - to eradicate the bloodline. In peaceful Siwa, the town's protector abruptly departs, leaving his teenage son, Bayek, with questions about his own future and a sense of purpose he knows he must fulfill. Bayek sets off in search of answers, his journey taking him along the Nile and through an Egypt in turmoil, facing the dangers and the mysteries of the Medjay's path.

assassin s creed book collection: Assassin's Creed: Valhalla - Strategy Guide GamerGuides.com, 2021-02-13 In Assassin's Creed Valhalla you are Eivor, a fierce Viking warrior raised on tales of battle and glory. Explore a dynamic and beautiful open world set against the brutal backdrop of England during the Viking Age. Raid your enemies, grow your settlement, and build your political power in a quest to earn your place among the gods in Valhalla. This guide for Assassin's Creed Valhalla features all there is to see and do including a main story walkthrough, coverage of all region Mysteries, Wealth and Artifacts, Settlement and Choices guides, advice on how to build Eivor, DLC content, and much more! Inside Version 1.1 (August 2021) - Full coverage of the Main Story Walkthrough - In-depth walkthrough for optional regions including Asgard, Jotunheim & Vinland - All Mysteries, Wealth and Artifacts - Detailed guide for Choices and Romances throughout the story - Details on how to build the perfect settlement at Ravensthorpe - Strategies for every boss including Lost Drengir & Daughters of Lerion - Legendary Animals, including where to find and how to kill them - Where to find legendary weapons such as Excalibur, Mjolnir, & Gungnir! -

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