

hands on machine learning

Hands on machine learning has become an essential approach for aspiring data scientists and AI enthusiasts looking to deepen their understanding of how algorithms work in real-world scenarios. Unlike theoretical learning, hands-on experience allows you to apply concepts directly, experiment with datasets, and develop practical skills that are highly valued in the industry. In this comprehensive guide, we'll explore the fundamentals of hands-on machine learning, essential tools and techniques, best practices, and resources to help you become proficient in this dynamic field.

Understanding the Importance of Hands-On Machine Learning

Why Practical Experience Matters

While theory provides the foundation, practical application bridges the gap between knowledge and real-world implementation. Hands-on machine learning helps you:

- Develop problem-solving skills by working with real datasets
- Gain familiarity with popular machine learning libraries and frameworks
- Understand the nuances and challenges of deploying models in production
- Build a portfolio of projects that showcase your expertise to potential employers

Common Use Cases

Hands-on machine learning is applicable across various domains, including:

- Predictive analytics in finance and marketing
- Image and speech recognition
- Natural language processing (NLP) applications
- Recommender systems for e-commerce and streaming platforms
- Automation of tasks through intelligent agents

Core Components of Hands-On Machine Learning

Data Collection and Preparation

Data is the backbone of any machine learning project. Effective data collection involves gathering relevant and high-quality data from sources such as APIs, web scraping, or existing datasets. Data preparation includes:

- Cleaning: Removing duplicates, handling missing values, and correcting errors
- Transformation: Normalization, scaling, encoding categorical variables
- Feature Engineering: Creating new features, selecting the most relevant features

Model Selection and Training

Choosing the right model depends on the problem type and data characteristics. Common algorithms include:

- Linear Regression and Logistic Regression
- Decision Trees and Random Forests
- Support Vector Machines (SVM)
- Neural Networks

Training involves feeding data into the model, tuning hyperparameters, and evaluating performance using metrics such as accuracy, precision, recall, and F1 score.

Model Evaluation and Validation

Proper validation ensures your model generalizes well to unseen data. Techniques include:

- Train-Test Split
- Cross-Validation
- Confusion Matrix Analysis
- ROC-AUC Curves

Deployment and Monitoring

Once a model performs satisfactorily, deploying it into production is crucial. This involves:

- Integrating models into applications or APIs
- Monitoring performance over time
- Retraining models as new data becomes available

Essential Tools and Frameworks for Hands-On Machine Learning

Programming Languages

Python remains the most popular language due to its simplicity and extensive library ecosystem. R is also used, especially in statistical analysis.

Key Libraries and Frameworks

- Scikit-learn: For classical machine learning algorithms
- TensorFlow & Keras: Deep learning frameworks
- PyTorch: Flexible deep learning library

- **Pandas & NumPy:** Data manipulation and numerical computations
- **Matplotlib & Seaborn:** Data visualization

Development Environments

Popular IDEs and notebooks include:

- Jupyter Notebook
- VS Code
- Google Colab (free cloud-based notebooks)

Step-by-Step Approach to Hands-On Machine Learning Projects

1. Define the Problem

Start by understanding the business objective or scientific question. Clearly define what you aim to predict or classify.

2. Collect and Explore Data

Gather datasets relevant to your problem. Use exploratory data analysis (EDA) to uncover patterns,

distributions, and correlations.

3. Preprocess the Data

Clean and prepare the data for modeling:

- Handle missing values
- Encode categorical variables
- Normalize numerical features

4. Select and Train Models

Choose appropriate algorithms and train models:

- Split data into training and testing sets
- Train models using training data
- Fine-tune hyperparameters

5. Evaluate Models

Assess model performance on validation data:

- Use metrics like accuracy, precision, recall

- Plot ROC curves or confusion matrices

6. Improve and Optimize

Implement techniques such as:

- Feature selection
- Ensemble methods
- Hyperparameter tuning (Grid Search, Random Search)

7. Deploy the Model

Integrate the finalized model into a production environment, ensuring it can handle real-time data if necessary.

8. Monitor and Update

Continuously monitor model performance and update it with new data to maintain accuracy.

Best Practices for Effective Hands-On Machine Learning

Maintain Reproducibility

Use version control (Git), document your code, and maintain clear notebooks to reproduce results easily.

Focus on Data Quality

High-quality data significantly impacts model performance. Always prioritize cleaning and validating your datasets.

Start Small, Scale Gradually

Begin with simple models and small datasets, then scale complexity as you gain confidence.

Leverage Community and Resources

Participate in Kaggle competitions, join forums like Stack Overflow, and follow blogs and tutorials to stay updated.

Resources to Boost Your Hands-On Machine Learning Skills

- **Books:** "Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow" by Aurélien Géron
- **Online Courses:** Coursera's "Machine Learning" by Andrew Ng, Udacity's "Intro to Machine Learning"
- **Datasets:** Kaggle, UCI Machine Learning Repository, Data.gov

- **Blogs and Tutorials:** Towards Data Science, Analytics Vidhya, Medium

Conclusion

Mastering hands-on machine learning is a continuous journey that combines theoretical understanding with practical experimentation. By actively working on real datasets, experimenting with different models, and deploying solutions, you develop a robust skill set that is highly sought after in today's data-driven world. Remember, the key to success is persistent practice, curiosity, and a willingness to learn from failures. With the right tools, resources, and mindset, you can unlock the full potential of machine learning and contribute meaningfully to innovative projects and solutions.

Frequently Asked Questions

What are the key prerequisites for getting started with hands-on machine learning?

To begin with hands-on machine learning, it's essential to have a good understanding of programming (preferably Python), basic knowledge of linear algebra and statistics, familiarity with data manipulation libraries like pandas and NumPy, and experience with machine learning frameworks such as scikit-learn.

Which are the most popular tools and libraries for practical machine learning projects?

Key tools include scikit-learn for classical algorithms, TensorFlow and PyTorch for deep learning, pandas and NumPy for data manipulation, and Jupyter notebooks for interactive development and visualization.

How can I effectively handle missing or noisy data in a hands-on machine learning project?

You can address missing data through imputation methods like mean or median filling, or remove incomplete records. For noisy data, techniques such as data smoothing, outlier detection, and feature engineering can improve model performance. Always validate your approach with cross-validation.

What are common pitfalls to avoid when practicing hands-on machine learning?

Common pitfalls include overfitting to training data, data leakage, ignoring data preprocessing, selecting inappropriate models, and not validating results properly. Ensuring proper data split, feature scaling, and model evaluation helps mitigate these issues.

How can I measure the success of my machine learning models effectively?

Use appropriate metrics based on your problem type—accuracy, precision, recall, F1-score for classification; RMSE, MAE for regression. Employ cross-validation to assess model stability and avoid overfitting, and analyze confusion matrices or residual plots for deeper insights.

What are some best practices for deploying machine learning models in real-world applications?

Best practices include thorough testing on unseen data, model versioning, monitoring model performance over time, ensuring scalability, and implementing feedback loops for continuous improvement. Also, consider model interpretability and ethical implications.

Are there any recommended online courses or resources for mastering

hands-on machine learning?

Yes, popular resources include Andrew Ng's 'Machine Learning' course on Coursera, the 'Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow' book by Aurélien Géron, Kaggle competitions for practical experience, and online tutorials on platforms like DataCamp and YouTube.

Additional Resources

Hands-On Machine Learning is an essential approach for aspiring data scientists and machine learning practitioners who want to translate theoretical knowledge into practical skills. In an era where data-driven decision-making is the norm, mastering hands-on techniques allows professionals to build, evaluate, and deploy models effectively. This guide will walk you through the core concepts, practical workflows, and best practices for engaging directly with machine learning tasks, ensuring you're well-equipped to handle real-world challenges.

Introduction to Hands-On Machine Learning

Machine learning (ML) is not just about understanding algorithms; it's about applying them to solve real problems. Hands-on machine learning involves working directly with datasets, preprocessing data, selecting models, tuning hyperparameters, and deploying solutions. It bridges the gap between theoretical understanding and practical application, empowering you to develop models that are robust, accurate, and scalable.

While foundational knowledge in statistics, linear algebra, and programming is vital, hands-on experience accelerates your learning curve by exposing you to the nuances and complexities of real-world data.

The Workflow of Hands-On Machine Learning

A typical machine learning project follows a structured workflow. Engaging practically involves iteratively moving through each stage, refining as you go.

1. Define the Problem

Before diving into data, clearly outline what you want to achieve:

- Is it classification, regression, clustering, or another task?
- What are your success criteria?
- What constraints (computational, time, data privacy) are involved?

2. Gather and Explore Data

Data collection is foundational. It often involves:

- Data acquisition: Downloading datasets from repositories like Kaggle, UCI Machine Learning Repository, or APIs.
- Exploratory Data Analysis (EDA): Using visualization tools (matplotlib, seaborn) and statistical summaries to understand data distributions, correlations, and anomalies.

3. Preprocess Data

Raw data rarely fits straight into models. Preprocessing steps include:

- Handling missing values
- Encoding categorical variables
- Feature scaling or normalization
- Feature engineering (creating new features from existing ones)
- Outlier detection and treatment

4. Split Data

Divide data into training, validation, and test sets to evaluate model performance reliably.

5. Select and Train Models

Choose appropriate algorithms based on the problem type:

- Linear regression, decision trees, support vector machines, neural networks, etc.
- Use frameworks like scikit-learn, TensorFlow, or PyTorch

6. Hyperparameter Tuning

Optimize model parameters using techniques such as:

- Grid search
- Random search
- Bayesian optimization

7. Evaluate Models

Assess performance using metrics relevant to the task:

- Accuracy, precision, recall, F1-score for classification
- Mean squared error, R^2 for regression

8. Deploy and Monitor

Implement your model in a production environment and monitor its performance over time, updating as needed.

Practical Tips for Effective Hands-On Learning

Engaging practically requires more than just following steps; it involves best practices and mindset:

- Start with small, manageable projects to build confidence.
- Use real datasets instead of toy examples to understand practical challenges.
- Document your process thoroughly; this helps in debugging and future improvements.
- Leverage open-source tools and libraries to streamline workflows.
- Participate in competitions and community challenges for exposure and feedback.
- Continuously learn and iterate; machine learning is an evolving field.

Essential Tools and Libraries for Hands-On Machine Learning

A robust toolkit is vital for efficient work. Some core tools include:

- Python Programming Language: The de facto language for ML.
- scikit-learn: A versatile library for classical ML algorithms.
- Pandas: Data manipulation and analysis.
- NumPy: Numerical computations.
- Matplotlib & Seaborn: Visualization.
- XGBoost & LightGBM: Advanced gradient boosting frameworks.
- TensorFlow & PyTorch: Deep learning frameworks.
- Jupyter Notebooks: Interactive coding environment.

Common Challenges and How to Overcome Them

Hands-on machine learning isn't without hurdles. Recognize and address these common issues:

Overfitting and Underfitting

- Overfitting: Model captures noise instead of underlying pattern.
- Solutions: cross-validation, regularization, pruning, early stopping
- Underfitting: Model is too simple.
- Solutions: increase model complexity, add features

Data Quality Issues

- Missing or inconsistent data
- Noisy data
- Solution: thorough data cleaning, outlier removal, robust preprocessing

Computational Constraints

- Large datasets or complex models can be resource-intensive.
- Solution: use cloud resources, optimize code, employ sampling techniques

Model Interpretability

- Complex models may act as "black boxes."
- Solution: use explainability tools like SHAP or LIME

Best Practices for Hands-On Machine Learning Projects

To maximize learning and effectiveness, adhere to these best practices:

- Iterative Development: Continuously refine models based on feedback.
- Cross-Validation: Use techniques like k-fold to ensure robustness.
- Maintain Reproducibility: Use version control (Git), environment management (conda, virtualenv).
- Automate Workflows: Scripts, pipelines, and automation reduce manual errors.
- Engage with the Community: Forums, blogs, and open-source contributions offer invaluable insights.

Real-World Examples of Hands-On Machine Learning

Example 1: Predicting House Prices

- Data: Boston housing dataset
- Workflow: Data exploration, feature engineering, linear regression, model evaluation, hyperparameter tuning
- Outcome: Building a model that estimates house prices with acceptable accuracy, ready for deployment

Example 2: Image Classification

- Data: CIFAR-10 dataset
- Workflow: Data augmentation, convolutional neural networks (CNNs), transfer learning
- Outcome: Developing a model capable of classifying objects in images, with insights into model interpretability

Conclusion

Hands-on machine learning is where theory meets practice, transforming abstract algorithms into tangible, impactful solutions. By actively engaging with data, experimenting with models, and iterating

based on feedback, practitioners develop intuition, skills, and confidence. Whether you're tackling a personal project, participating in competitions, or deploying enterprise solutions, mastering hands-on techniques is key to success in the dynamic field of machine learning. Embrace the learning journey, leverage the right tools, and continuously challenge yourself with new problems for ongoing growth and mastery.

Hands On Machine Learning

hands on machine learning: Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow Aurélien Géron, 2019-09-05 Through a series of recent breakthroughs, deep learning has boosted the entire field of machine learning. Now, even programmers who know close to nothing about this technology can use simple, efficient tools to implement programs capable of learning from data. This practical book shows you how. By using concrete examples, minimal theory, and two production-ready Python frameworks—Scikit-Learn and TensorFlow—author Aurélien Géron helps you gain an intuitive understanding of the concepts and tools for building intelligent systems. You'll learn a range of techniques, starting with simple linear regression and progressing to deep neural networks. With exercises in each chapter to help you apply what you've learned, all you need is programming experience to get started. Explore the machine learning landscape, particularly neural nets Use Scikit-Learn to track an example machine-learning project end-to-end Explore several training models, including support vector machines, decision trees, random forests, and ensemble methods Use the TensorFlow library to build and train neural nets Dive into neural net architectures, including convolutional nets, recurrent nets, and deep reinforcement learning Learn techniques for training and scaling deep neural nets

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production-ready Python frameworks--scikit-learn and TensorFlow--author Aurélien Géron helps you gain an intuitive understanding of the concepts and tools for building intelligent systems. You'll learn a range of techniques, starting with simple linear regression and progressing to deep neural networks. With exercises in each chapter to help you apply what you've learned, all you need is programming experience to get started.

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hands on machine learning: Hands-on Machine Learning with JavaScript Burak Kanber, 2018-05-29 A definitive guide to creating an intelligent web application with the best of machine learning and JavaScript Key Features Solve complex computational problems in browser with JavaScript Teach your browser how to learn from rules using the power of machine learning Understand discoveries on web interface and API in machine learning Book Description In over 20 years of existence, JavaScript has been pushing beyond the boundaries of web evolution with proven existence on servers, embedded devices, Smart TVs, IoT, Smart Cars, and more. Today, with the added advantage of machine learning research and support for JS libraries, JavaScript makes your browsers smarter than ever with the ability to learn patterns and reproduce them to become a part

of innovative products and applications. Hands-on Machine Learning with JavaScript presents various avenues of machine learning in a practical and objective way, and helps implement them using the JavaScript language. Predicting behaviors, analyzing feelings, grouping data, and building neural models are some of the skills you will build from this book. You will learn how to train your machine learning models and work with different kinds of data. During this journey, you will come across use cases such as face detection, spam filtering, recommendation systems, character recognition, and more. Moreover, you will learn how to work with deep neural networks and guide your applications to gain insights from data. By the end of this book, you'll have gained hands-on knowledge on evaluating and implementing the right model, along with choosing from different JS libraries, such as NaturalNode, brain, harthur, classifier, and many more to design smarter applications. What you will learn Get an overview of state-of-the-art machine learning Understand the pre-processing of data handling, cleaning, and preparation Learn Mining and Pattern Extraction with JavaScript Build your own model for classification, clustering, and prediction Identify the most appropriate model for each type of problem Apply machine learning techniques to real-world applications Learn how JavaScript can be a powerful language for machine learning Who this book is for This book is for you if you are a JavaScript developer who wants to implement machine learning to make applications smarter, gain insightful information from the data, and enter the field of machine learning without switching to another language. Working knowledge of JavaScript language is expected to get the most out of the book.

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to implement machine learning models using ML.NET, then this book is for you. This book will also be beneficial for data scientists and machine learning developers who are looking for effective tools to implement various machine learning algorithms. A basic understanding of C# or .NET is mandatory to grasp the concepts covered in this book effectively.

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learnImplement machine learning techniques to solve investment and trading problemsLeverage market, fundamental, and alternative data to research alpha factorsDesign and fine-tune supervised, unsupervised, and reinforcement learning modelsOptimize portfolio risk and performance using pandas, NumPy, and scikit-learnIntegrate machine learning models into a live trading strategy on QuantopianEvaluate strategies using reliable backtesting methodologies for time seriesDesign and evaluate deep neural networks using Keras, PyTorch, and TensorFlowWork with reinforcement learning for trading strategies in the OpenAI GymWho this book is for Hands-On Machine Learning for Algorithmic Trading is for data analysts, data scientists, and Python developers, as well as investment analysts and portfolio managers working within the finance and investment industry. If you want to perform efficient algorithmic trading by developing smart investigating strategies using machine learning algorithms, this is the book for you. Some understanding of Python and machine learning techniques is mandatory.

hands on machine learning: Hands-On Machine Learning with C++ Kirill Kolodiazhnyi, 2025-01-24 Apply supervised and unsupervised machine learning algorithms using C++ libraries, such as PyTorch C++ API, Flashlight, Blaze, mlpack, and dlib using real-world examples and datasets Key Features Familiarize yourself with data processing, performance measuring, and model selection using various C++ libraries Implement practical machine learning and deep learning techniques to build smart models Deploy machine learning models to work on mobile and embedded devices Purchase of the print or Kindle book includes a free PDF eBook Book DescriptionWritten by a seasoned software engineer with several years of industry experience, this book will teach you the basics of machine learning (ML) and show you how to use C++ libraries, along with helping you create supervised and unsupervised ML models. You'll gain hands-on experience in tuning and optimizing a model for various use cases, enabling you to efficiently select models and measure performance. The chapters cover techniques such as product recommendations, ensemble learning, anomaly detection, sentiment analysis, and object recognition using modern C++ libraries. You'll also learn how to overcome production and deployment challenges on mobile platforms, and see how the ONNX model format can help you accomplish these tasks. This new edition has been updated with key topics such as sentiment analysis implementation using transfer learning and transformer-based models, as well as tracking and visualizing ML experiments with MLflow. An additional section shows you how to use Optuna for hyperparameter selection. The section on model deployment into mobile platform now includes a detailed explanation of real-time object detection for Android with C++. By the end of this C++ book, you'll have real-world machine learning and C++ knowledge, as well as the skills to use C++ to build powerful ML systems.What you will learn Employ key machine learning algorithms using various C++ libraries Load and pre-process different data types to suitable C++ data structures Find out how to identify the best parameters for a machine learning model Use anomaly detection for filtering user data Apply collaborative filtering to manage dynamic user preferences Utilize C++ libraries and APIs to manage model structures and parameters Implement C++ code for object detection using a modern neural network Who this book is for This book is for beginners looking to explore machine learning algorithms and techniques using C++. This book is also valuable for data analysts, scientists, and developers who want to implement machine learning models in production. Working knowledge of C++ is needed to make the most of this book.

hands on machine learning: *Hands-On Machine Learning with Azure* Thomas K Abraham, Parashar Shah, Jen Stirrup, Lauri Lehman, Anindita Basak, 2018-10-31 Implement machine learning, cognitive services, and artificial intelligence solutions by leveraging Azure cloud technologies Key FeaturesLearn advanced concepts in Azure ML and the Cortana Intelligence Suite architectureExplore ML Server using SQL Server and HDInsight capabilitiesImplement various tools in Azure to build and deploy machine learning modelsBook Description Implementing Machine learning (ML) and Artificial Intelligence (AI) in the cloud had not been possible earlier due to the lack of processing power and storage. However, Azure has created ML and AI services that are easy to implement in the cloud. Hands-On Machine Learning with Azure teaches you how to perform

advanced ML projects in the cloud in a cost-effective way. The book begins by covering the benefits of ML and AI in the cloud. You will then explore Microsoft's Team Data Science Process to establish a repeatable process for successful AI development and implementation. You will also gain an understanding of AI technologies available in Azure and the Cognitive Services APIs to integrate them into bot applications. This book lets you explore prebuilt templates with Azure Machine Learning Studio and build a model using canned algorithms that can be deployed as web services. The book then takes you through a preconfigured series of virtual machines in Azure targeted at AI development scenarios. You will get to grips with the ML Server and its capabilities in SQL and HDInsight. In the concluding chapters, you'll integrate patterns with other non-AI services in Azure. By the end of this book, you will be fully equipped to implement smart cognitive actions in your models. What you will learn

Discover the benefits of leveraging the cloud for ML and AI
 Use Cognitive Services APIs to build intelligent bots
 Build a model using canned algorithms from Microsoft and deploy it as a web service
 Deploy virtual machines in AI development scenarios
 Apply R, Python, SQL Server, and Spark in Azure
 Build and deploy deep learning solutions with CNTK, MMLSpark, and TensorFlow
 Implement model retraining in IoT, Streaming, and Blockchain solutions
 Explore best practices for integrating ML and AI functions with ADLA and logic apps

Who this book is for If you are a data scientist or developer familiar with Azure ML and cognitive services and want to create smart models and make sense of data in the cloud, this book is for you. You'll also find this book useful if you want to bring powerful machine learning services into your cloud applications. Some experience with data manipulation and processing, using languages like SQL, Python, and R, will aid in understanding the concepts covered in this book

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Key Features

- Learn machine learning algorithms and cybersecurity fundamentals
- Automate your daily workflow by applying use cases to many facets of security
- Implement smart machine learning solutions to detect various cybersecurity problems

Book Description

Cyber threats today are one of the costliest losses that an organization can face. In this book, we use the most efficient tool to solve the big problems that exist in the cybersecurity domain. The book begins by giving you the basics of ML in cybersecurity using Python and its libraries. You will explore various ML domains (such as time series analysis and ensemble modeling) to get your foundations right. You will implement various examples such as building system to identify malicious URLs, and building a program to detect fraudulent emails and spam. Later, you will learn how to make effective use of K-means algorithm to develop a solution to detect and alert you to any malicious activity in the network. Also learn how to implement biometrics and fingerprint to validate whether the user is a legitimate user or not. Finally, you will see how we change the game with TensorFlow and learn how deep learning is effective for creating models and training systems

What you will learn

- Use machine learning algorithms with complex datasets to implement cybersecurity concepts
- Implement machine learning algorithms such as clustering, k-means, and Naive Bayes to solve real-world problems
- Learn to speed up a system using Python libraries with NumPy, Scikit-learn, and CUDA
- Understand how to combat malware, detect spam, and fight financial fraud to mitigate cyber crimes
- Use TensorFlow in the cybersecurity domain and implement real-world examples
- Learn how machine learning and Python can be used in complex cyber issues

Who this book is for This book is for the data scientists, machine learning developers, security researchers, and anyone keen to apply machine learning to up-skill computer security. Having some working knowledge of Python and being familiar with the basics of machine learning and cybersecurity fundamentals will help to get the most out of the book

hands on machine learning: *Hands-on Machine Learning with Python* Ashwin Pajankar, Aditya Joshi, 2022-03-20 Here is the perfect comprehensive guide for readers with basic to intermediate level knowledge of machine learning and deep learning. It introduces tools such as NumPy for numerical processing, Pandas for panel data analysis, Matplotlib for visualization, Scikit-learn for machine learning, and Pytorch for deep learning with Python. It also serves as a

long-term reference manual for the practitioners who will find solutions to commonly occurring scenarios. The book is divided into three sections. The first section introduces you to number crunching and data analysis tools using Python with in-depth explanation on environment configuration, data loading, numerical processing, data analysis, and visualizations. The second section covers machine learning basics and Scikit-learn library. It also explains supervised learning, unsupervised learning, implementation, and classification of regression algorithms, and ensemble learning methods in an easy manner with theoretical and practical lessons. The third section explains complex neural network architectures with details on internal working and implementation of convolutional neural networks. The final chapter contains a detailed end-to-end solution with neural networks in PyTorch. After completing Hands-on Machine Learning with Python, you will be able to implement machine learning and neural network solutions and extend them to your advantage. What You'll Learn Review data structures in NumPy and Pandas Demonstrate machine learning techniques and algorithm Understand supervised learning and unsupervised learning Examine convolutional neural networks and Recurrent neural networks Get acquainted with scikit-learn and PyTorch Predict sequences in recurrent neural networks and long short term memory Who This Book Is For Data scientists, machine learning engineers, and software professionals with basic skills in Python programming.

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Julio Cesar Rodriguez Martino, 2019-04-30 A practical guide to getting the most out of Excel, using it for data preparation, applying machine learning models (including cloud services) and understanding the outcome of the data analysis. Key Features Use Microsoft's product Excel to build advanced forecasting models using varied examples Cover range of machine learning tasks such as data mining, data analytics, smart visualization, and more Derive data-driven techniques using Excel plugins and APIs without much code required Book Description We have made huge progress in teaching computers to perform difficult tasks, especially those that are repetitive and time-consuming for humans. Excel users, of all levels, can feel left behind by this innovation wave. The truth is that a large amount of the work needed to develop and use a machine learning model can be done in Excel. The book starts by giving a general introduction to machine learning, making every concept clear and understandable. Then, it shows every step of a machine learning project, from data collection, reading from different data sources, developing models, and visualizing the results using Excel features and offerings. In every chapter, there are several examples and hands-on exercises that will show the reader how to combine Excel functions, add-ins, and connections to databases and to cloud services to reach the desired goal: building a full data analysis flow. Different machine learning models are shown, tailored to the type of data to be analyzed. At the end of the book, the reader is presented with some advanced use cases using Automated Machine Learning, and artificial neural network, which simplifies the analysis task and represents the future of machine learning. What you will learn Use Excel to preview and cleanse datasets Understand correlations between variables and optimize the input to machine learning models Use and evaluate different machine learning models from Excel Understand the use of different visualizations Learn the basic concepts and calculations to understand how artificial neural networks work Learn how to connect Excel to the Microsoft Azure cloud Get beyond proof of concepts and build fully functional data analysis flows Who this book is for This book is for data analysis, machine learning enthusiasts, project managers, and someone who doesn't want to code much for performing core tasks of machine learning. Each example will help you perform end-to-end smart analytics. Working knowledge of Excel is required.

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- Explore the core concepts of AI and its different approaches
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Who this book is for Hands-On Artificial Intelligence with TensorFlow is for you if you are a machine learning developer, data scientist, AI researcher, or anyone who wants to build artificial intelligence applications using TensorFlow. You need to have some working knowledge of machine learning to get the most out of this book.

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- Use Scikit-Learn to track an example machine-learning project end-to-end
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your web and mobile applications. By the end of this book, you will know the main difficulties that you may encounter and get appropriate strategies to overcome these difficulties and build efficient systems. What you will learn Use Google Cloud Platform to build data-based applications for dashboards, web, and mobile Create, train and optimize deep learning models for various data science problems on big data Learn how to leverage BigQuery to explore big datasets Use Google's pre-trained TensorFlow models for NLP, image, video and much more Create models and architectures for Time series, Reinforcement Learning, and generative models Create, evaluate, and optimize TensorFlow and Keras models for a wide range of applications Who this book is for This book is for data scientists, machine learning developers and AI developers who want to learn Google Cloud Platform services to build machine learning applications. Since the interaction with the Google ML platform is mostly done via the command line, the reader is supposed to have some familiarity with the bash shell and Python scripting. Some understanding of machine learning and data science concepts will be handy

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