

the thing 1982 book

the thing 1982 book is a compelling literary work that has captivated readers and critics alike since its publication. This book, often associated with its cinematic adaptation and the broader cultural phenomena surrounding it, offers a rich narrative, complex characters, and thematic depth that continue to resonate. Whether you're a fan of horror, science fiction, or existential philosophy, understanding the essence of the 1982 book can deepen your appreciation of its significance in literature and popular culture.

Overview of the Thing 1982 Book

The "thing" referenced in the title is not merely a creature or monster but serves as a symbol of paranoia, the unknown, and the uncanny. The 1982 book is a novelization or an original work inspired by the film *The Thing*, directed by John Carpenter, which itself is based on John W. Campbell's 1938 novella *Who Goes There?*. The novelization captures the tense atmosphere, character dynamics, and horror elements that made the film an iconic classic.

Origins and Background

- **Source Material:** The story originates from John W. Campbell's novella *Who Goes There?*, which explores themes of trust, identity, and survival in an Antarctic research station.
- **Adaptation:** The 1982 book is either a novelization of Carpenter's film or an expanded version that includes additional insights, background, and character development.
- **Cultural Impact:** The book and film have influenced countless horror and sci-fi stories, making it a staple in genre storytelling.

Plot Summary of the 1982 Book

The narrative centers around a group of scientists and military personnel stationed in Antarctica, who encounter an extraterrestrial entity capable of mimicking any organism it comes into contact with. As paranoia spreads, the characters must determine who is still human and who has been taken over by the alien.

Main Plot Points

1. **Discovery of the Alien:** The team uncovers a mysterious craft buried beneath the ice, leading to the discovery of the alien organism.
2. **Paranoia and Suspicion:** As members of the team start to suspect each other, trust disintegrates, and tension escalates.
3. **Transformation and Horror:** The creature begins to infiltrate the station, transforming members into monstrous copies of themselves.
4. **Survival and Desperation:** The remaining survivors devise plans to contain or destroy the creature to prevent it from reaching the outside world.

Characters in the 1982 Book

The novel features a diverse cast, each with distinctive traits and roles in the narrative.

Key Characters

- R.J. MacReady: The pragmatic and resourceful helicopter pilot who takes charge during the crisis.
- Dr. Blair: The scientist whose obsession with the alien leads to critical revelations.
- Garry: A resilient team member who strives to maintain order.
- Childs: The stoic and experienced soldier who grapples with the growing suspicion among the team.
- Nauls: A humorous yet brave crew member who provides moments of levity amid chaos.

Character Dynamics

- Trust becomes scarce as characters suspect each other, leading to intense confrontations.
- The psychological toll of paranoia is a central theme, explored through dialogue and internal monologues.
- Relationships evolve as the stakes increase, emphasizing themes of suspicion, loyalty, and human fragility.

Themes Explored in the 1982 Book

The novel delves into multiple profound themes that elevate it beyond mere horror.

Key Themes

- Paranoia and Trust: The pervasive fear of betrayal reflects broader existential anxieties.
- Identity and Humanity: The creature's ability to mimic humans raises questions about what it means to be truly oneself.
- Isolation and Survival: The Antarctic setting amplifies feelings of loneliness and the primal instinct to survive.
- The Unknown and Fear: Encounters with extraterrestrial life evoke primal fears of the unknown.

Literary and Philosophical Insights

- The book explores the nature of consciousness and the limits of human understanding.
- It examines the ethics of survival and the moral dilemmas faced when confronting an incomprehensible threat.
- The story prompts reflection on the fragility of social cohesion under extreme stress.

Significance and Legacy of the 1982 Book

The book holds a prominent place in the horror and science fiction canon, influencing numerous works across media.

Critical Reception

- Praised for its suspenseful storytelling and atmospheric tension.
- Recognized for its faithful yet expanded adaptation of the film's themes.
- Appreciated for its in-depth characterizations and psychological depth.

Influence on Popular Culture

- Inspired video games, comics, and other adaptations.
- Contributed to the enduring popularity of Antarctic horror settings.
- Sparked discussions about the nature of trust and paranoia in society.

Academic and Literary Analysis

- Used as a case study in genre studies, examining horror, science fiction, and adaptation.
- Analyzed for its portrayal of human psychology under extreme conditions.
- Discussed in contexts of alien invasion narratives and survival stories.

Why Read the Thing 1982 Book?

There are numerous reasons why readers should consider exploring this book:

- Rich Narrative: Combines suspense, horror, and philosophical musings.
- Character Depth: Offers complex characters facing moral and existential dilemmas.
- Thematic Depth: Explores timeless themes relevant to contemporary fears.
- Cultural Significance: Provides insight into a landmark work that influenced media and storytelling.
- Engaging and Thrilling: Keeps readers on the edge of their seats with intense scenes and plot twists.

How to Access the 1982 Book

Interested readers can find the book through various channels:

- Major Bookstores: Available in physical and digital formats.
- Online Retailers: Platforms like Amazon, Barnes & Noble, and others.
- Libraries: Check local or university libraries for physical or digital copies.
- Special Editions: Look for anniversary editions or hardcover versions for collectors.

Conclusion

The **thing 1982 book** remains a compelling testament to storytelling's power to evoke fear, curiosity, and philosophical inquiry. Its blend of horror, science fiction, and psychological thriller elements makes it a must-read for fans of genre literature. Whether you're interested in the existential themes, character dynamics, or the atmospheric setting, this book offers a profound experience that continues to influence writers, filmmakers, and thinkers. Dive into its pages to explore a world where trust is fragile, and the unknown lurks beneath the ice, waiting to be uncovered.

Additional Resources

- Film vs. Book: Explore comparative analyses of the 1982 film and the book.
- Author Interviews: Read about the author's insights and inspirations.
- Discussion Forums: Join communities discussing the themes and impact of the story.
- Related Works: Discover other stories inspired by *Who Goes There?* and *The Thing*.

By understanding the depths and nuances of the **thing 1982 book**, readers can appreciate its enduring legacy and relevance in contemporary storytelling. Whether for academic study, casual reading, or cinematic appreciation, this book remains a cornerstone of genre literature.

Frequently Asked Questions

What is the book adaptation of 'The Thing' (1982) based on?

The book is based on the screenplay by Bill Lancaster, which itself was adapted from the 1951 novella 'Who Goes There?' by John W. Campbell.

Who authored the novelization of the 1982 film 'The Thing'?

The novelization was written by Alan Dean Foster, expanding on the film's story for fans and readers.

How does the 1982 book differ from the original 'Who Goes There?' novella?

The book elaborates on the film's interpretation, adding more character development and suspense, while staying true to the core story of paranoia and alien threat.

Is the 1982 book 'The Thing' considered a canonical part of the film's universe?

While the book provides additional context and background, it is generally considered a novelization rather than a canonical expansion of the film's universe.

Where can I find the 1982 novelization of 'The Thing' for reading?

The novelization by Alan Dean Foster is available through various online retailers, used bookstores, and in some digital formats for fans and collectors.

Additional Resources

The Thing 1982 Book: An In-Depth Exploration of the Classic Sci-Fi Horror Novel and Its Cultural Impact

The Thing 1982 book stands as a significant piece of science fiction and horror literature that has captivated readers and cinephiles alike since its publication. Originating from the iconic 1982 film directed by John Carpenter, the novelization offers a profound insight into the story's intricate themes, character development, and the cultural context that shaped its creation. This article delves into the origins of the book, its thematic depth, its relationship with the film, and the enduring legacy that has cemented its place in genre history.

Origins and Background of the Book

From Screenplay to Novelization

The 1982 book is a novelization of the screenplay for the film "The Thing," which itself was based on the 1938 John W. Campbell novella "Who Goes There?" The novelization was authored by Alan Dean Foster, a prolific writer known for adapting films into novels. Foster's adaptation aimed to provide fans with a richer, more detailed narrative that expanded on the visual storytelling of Carpenter's film.

The process of novelization involves translating a screenplay into prose, often allowing for deeper internal monologue, background details, and expansion of character backstories that might be constrained by the film's runtime. Foster's work on "The Thing" is notable for capturing the tension, paranoia, and claustrophobic atmosphere that define the story.

Publication and Reception

Published in 1982, the same year as the film's release, the book was initially aimed at fans eager to explore the story beyond the screen. While the film received mixed reviews upon release, the novelization was appreciated for its detailed descriptions and internal character perspectives, which added layers to the narrative.

Over the years, the book gained a cult following, partly because it served as a companion piece to the film and partly because of its own merits as a well-crafted horror novel. It also helped cement "The Thing" as a staple in science fiction horror lexicon, influencing subsequent adaptations and interpretations.

Thematic Exploration of the Novel

Paranoia and Isolation

At its core, "The Thing" is a story about paranoia, trust, and survival in an extreme environment. The novel vividly portrays the psychological toll of isolation, emphasizing how uncertainty and fear can

corrode human relationships. Foster's detailed narrative delves into characters' internal struggles, illustrating how suspicion breeds chaos within the Antarctic research station.

This theme resonates deeply, reflecting Cold War anxieties prevalent at the time of publication. The fear of infiltration, unknown threats, and the breakdown of social cohesion echo the broader societal fears of distrust and espionage during the early 1980s.

The Horror of the Unknown

The alien entity in "The Thing" embodies the terror of the incomprehensible. The novel explores the creature's ability to mimic and infiltrate, emphasizing themes of identity, perception, and the nature of evil. Foster's descriptions of the creature's transformations and the gruesome discoveries heighten the sense of dread, emphasizing that danger lurks not just outside but within.

The novel also examines humanity's fragile grasp on reality, as characters struggle to discern friend from foe. This psychological horror underscores the story's message: the greatest threat may be the paranoia and suspicion that threaten to destroy them from within.

Humanity and Morality

The novel probes moral dilemmas faced by the characters, especially in situations where survival conflicts with moral integrity. The dilemma of whether to trust others or eliminate potential threats raises questions about morality in extreme conditions. Foster's nuanced portrayal of these dilemmas adds depth to the story, prompting readers to reflect on ethical boundaries under duress.

The Relationship Between the Book and the Film

Differences and Similarities

While the novel closely follows the film's plot, there are notable differences introduced by Foster's adaptation:

- Internal Monologue and Character Development: The book provides insight into characters' thoughts and motivations, which are only hinted at in the film.
- Expanded Backgrounds: Foster offers more detailed backgrounds for some characters, enriching their personalities.
- Descriptions of the Creature: The novel elaborates on the creature's transformations and biology, sometimes more explicitly than the film.

Despite these differences, the core story remains faithful, emphasizing themes of paranoia, survival, and the unknown.

Influence on Popular Culture

The book's detailed narrative and thematic depth have influenced how fans and scholars interpret the

film. Many consider the novelization an essential companion piece, offering insights into the story's psychological and philosophical layers. It has also inspired subsequent adaptations, comics, and expanded universe stories that explore the universe of "The Thing."

Furthermore, the novel's emphasis on internal psychology and moral ambiguity has helped elevate "The Thing" beyond mere horror entertainment, positioning it as a work that challenges viewers' perceptions and ethical considerations.

Legacy and Continuing Relevance

Impact on Genre and Literature

The Thing 1982 book stands as a testament to the power of science fiction and horror storytelling. Its exploration of paranoia, identity, and survival has influenced countless works within the genre. The novelization exemplifies how adapting visual stories into literary form can deepen the audience's understanding and emotional engagement.

Its influence extends to later science fiction narratives that grapple with themes of infiltration, trust, and the alien Other. The book's psychological depth and atmospheric descriptions set a standard for genre storytelling that balances horror and philosophical inquiry.

Modern Reprints and New Editions

Decades after its initial publication, the novel has seen numerous reprints and editions, often accompanied by commentary, illustrations, and analysis. These editions cater to collectors, scholars, and new audiences eager to explore the story's layered themes.

Digital versions and audiobooks have also broadened accessibility, ensuring that "The Thing" remains relevant in contemporary pop culture conversations. The novel's enduring popularity underscores its importance as both a horror classic and a literary exploration of human fragility.

Inspiration for Future Works

The thematic richness and atmospheric storytelling of the book continue to inspire filmmakers, writers, and artists. Its exploration of paranoia and identity resonates in contemporary stories about trust, alienation, and the fear of the other.

Additionally, the novel's success demonstrates the potential of literary adaptation to deepen engagement with visual media, encouraging future projects that blend cinematic storytelling with literary craft.

Conclusion

The Thing 1982 book is more than just a novelization; it is a profound exploration of human psychology, morality, and the terror of the unknown. Crafted by Alan Dean Foster, it expands upon

the cinematic experience, offering readers an immersive dive into the fears and dilemmas faced by characters in extreme circumstances. Its themes remain relevant today, reflecting societal anxieties about trust, infiltration, and the fragility of human relationships.

As both a product of its time and a timeless piece of horror literature, "The Thing" continues to influence genre storytelling and inspire new generations of fans and creators. Whether revisited as a companion to John Carpenter's film or appreciated as a standalone work, the 1982 book stands as a testament to the enduring power of science fiction and horror to probe the depths of human nature.

[The Thing 1982 Book](#)

the thing 1982 book: The Thing Anne Billson, 2019-07-25 An alien entity that can take any living form invades an isolated scientific research station in the Antarctic. John Carpenter's 'The Thing' is best known for some of the most startling visual effects - surreal, lurid, shocking perversions of the human body - ever committed to celluloid. At London's National Film Theatre in 1995, Quentin Tarantino named 'The Thing' as one of his favorite films. Yet when it was released in 1982, it fared badly against another alien encounter movie, 'E.T.,' and critics panned it. But 'The Thing' has aged well, and its influence can now be detected in everything from 'Seven' to 'Red Dwarf' and 'The X Files.' In her elegant and trenchant study, Anne Billson argues that 'The Thing' has never been given its due. For Billson, it's a landmark movie that brilliantly refines the conventions of classic horror and science fiction, combining them with humor, Lewis Carroll logic, strong characterizations and prescient insight. The idea of an alien species mutating and inhabiting humans resonates all too chillingly with the mad cow disease crisis and today's new and ever more powerful genetic technology.

the thing 1982 book: The Thing Anne Billson, 2021-09-09 An extra-terrestrial alien, capable of replicating any living form it touches, infiltrates an isolated research base in the Antarctic, and sows suspicion and terror among the men trapped there. Which of them is still human, and which a perfect alien facsimile? John Carpenter's *The Thing*, the second adaptation of John W. Campbell's 1938 novella *Who Goes There?*, received overwhelmingly negative reviews on its release in 1982, but has since been acknowledged as a classic fusion of the science fiction and horror genres. Now a regular fixture in lists of the greatest movies of all time, it is acclaimed for its inspired and still shocking practical special effects, its deftly sketched characters brought to life by a superb cast, elegant widescreen cinematography, ominous score, and a uniquely tense narrative packed with appropriately ever-changing metaphors about the human condition. Anne Billson's elegant and trenchant study, first published in 1997, was one of the first publications to give the film its due as a modern classic, hailing it as a landmark movie that brilliantly redefined horror and science fiction conventions, and combined them with sly humour, Lewis Carroll logic and disturbingly prescient metaphors for many of the sociopolitical, scientific and medical upheavals of the past three decades. In her foreword to this new edition, Anne Billson reflects upon *The Thing*'s changing fortunes in the years since its release, its influence on film-makers including Tarantino and del Toro, and its topicality in an era of melting ice caps and with humanity besieged by a deadly organism.

the thing 1982 book: The Thing Dylan Trigg, 2014-08-29 What is the human body? Both the most familiar and unfamiliar of things, the body is the centre of experience but also the site of a prehistory anterior to any experience. Alien and uncanny, this other side of the body has all too often been overlooked by phenomenology. In confronting this oversight, Dylan Trigg's *The Thing* redefines phenomenology as a species of realism, which he terms unhuman phenomenology. Far from being the vehicle of a human voice, this unhuman phenomenology gives expression to the alien materiality at the limit of experience. By fusing the philosophies of Merleau-Ponty, Husserl, and Levinas with

the horrors of John Carpenter, David Cronenberg, and H.P. Lovecraft, Trigg explores the ways in which an unhuman phenomenology positions the body out of time. At once a challenge to traditional notions of phenomenology, *The Thing* is also a timely rejoinder to contemporary philosophies of realism. The result is nothing less than a rebirth of phenomenology as redefined through the lens of horror.

the thing 1982 book: *The Filmmaker's Book of the Dead* Danny Draven, 2015-12-08 Produce, direct, promote and sell your own chilling horror film with real-world advice from award-winning producer/director/writer Danny Draven! The second edition is completely updated with information on new technology, new exclusive interviews with industry pros, new photos and samples from the production of recent horror movies, new behind-the-scenes video, information on modern distribution methods and delivery and more! From the history of horror and the technique of the scare to pre-production and distribution, this complete, full-color guide to filmmaking uncovers all the insider secrets for creating your own spine-tingling horror film from start to finish. The 2nd Edition features all NEW interviews from industry professionals such as: Mick Garris (Sleepwalkers, Bag of Bones, Desperation, The Stand) John Ottman (Composer/Editor of X-Men: Days of Future Past, The Usual Suspects) Mark Ordesky & Jane Fleming (Producers of Lovely Molly, Exists) Kane Hodder (Jason from the Friday the 13th, part 7 to 10, Hatchet) Tibor Takacs (Director of The Gate, Spiders 3D, Megasnake) John Debney (Composer of Predators, Sin City, End of Days) Jojo Draven (Composer of Ghost Month, Reel Evil) Michael Berryman (The Hills Have Eyes, Weird Science) Mike Mendez (Director of The Gravedancers, Big Ass Spider!) Neal Marshall Stevens (Screenwriter of Thir13en Ghosts, Hellraiser: Deader) Chris Alexander (Editor in Chief of Fangoria Magazine) Jessica Cameron (Actress/Director of Truth or Dare) Denise Gossett (Founder of Shriekfest Film Festival) A newly updated companion website that features: *Behind the scenes videos for films films such as Puppet Master, Blood Dolls, Trancers, Subspecies, Reel Evil, Ghost Month and more! *A revised collection of horror movie trailers! * Sample scripts, schedules, storyboards, agreements and more! Other featured interviews include: James Wan (Saw, Insidious, The Conjuring) Robert Englund (Freddy from Nightmare on Elm Street) Robert Kurtzman (From Dusk Til Dawn) Stuart Gordon (Re-Animator, From Beyond, Dagon) Tom Savini (Night of the Living Dead) Lloyd Kaufman (Toxic Avenger) Charles Band (Parasite, Metalstorm, Ghoulies) John D. LeMay (Friday the 13th: The Series) David DeCoteau (Puppet Master 3, Sorority Babes in the Slimball Bowl-O-Rama) Debbie Rochon (Tromeo & Juliet) Reggie Bannister (Phantasm) Sam McCurdy (Director of Photography of Dog Soldiers, The Decent, The Hills Have Eyes 2) Nathan Barr (Composer of Hostel, True Blood, Hemlock Grove) Jim Dooley (Composer of When A Stranger Calls) Chuck Williams (Bubba Ho-Tep) Herschell Gordon Lewis (Blood Feast, Wizard of Gore) H.P. Lovecraft's Notes on Writing Weird Fiction And many more...

the thing 1982 book: *The Thing about Roy Fisher* John Kerrigan, Peter Robinson, 2000-01-01 *The Thing about Roy Fisher* is the first critical book to be dedicated to the work of this outstanding poet, who has won many admirers for his explorations of the modern city, his experiments with perception and sensory experience, his jazz-inspired prose, and his political and cultural comedies. The collection brings together a distinguished group of contributors: poets and critics, from several generations, active on both sides of the Atlantic. In a dozen newly commissioned essays they discuss the entire range of Roy Fisher's work, from its fraught beginnings in the 1950s through such major texts of the 1960s and 1970s as *City*, *The Ship's Orchestra* and *Wonders of Obligation*, to *A Furnace*, his 1980s masterpiece, and beyond. The essays are closely engaged with the fabric of Fisher's verse, but they also bring into view a fascinating array of connections between contemporary poetry and philosophy, psychology; the visual arts and jazz. *The Thing about Roy Fisher* ends with a full and up-to-date bibliography; an essential starting point for further study of this versatile and complex writer, whose centrality and importance within modern English and European poetry is now more than ever apparent. Kerrigan and Robinson's collection provides a helpful introduction to Roy Fisher's work, and will be necessary reading for anyone with a live interest in modern poetry. If you haven't been introduced before, meet Roy Fisher; a major figure of twentieth century

literature-inventive, exciting and unpredictable.—Eleanor Cooke, *Raw Edge* Roy Fisher's work is something altogether rare in contemporary British poetry.—David Sexton, *The Sunday Times*

the thing 1982 book: The Thing Jez Conolly, 2014-01-07 Consigned to the deep freeze of critical and commercial reception upon its release in 1982, *The Thing* has bounced back spectacularly to become one of the most highly regarded productions from the 1980s 'Body Horror' cycle of films, experiencing a wholesale and detailed reappraisal that has secured its place in the pantheon of modern cinematic horror. Thirty years on, and with a recent prequel reigniting interest, Jez Conolly looks back to the film's antecedents and to the changing nature of its reception and the work that it has influenced. The themes discussed include the significance of *The Thing*'s subversive antipodal environment, the role that the film has played in the corruption of the onscreen monstrous form, the qualities that make it an exemplar of the director's work and the relevance of its legendary visual effects despite the advent of CGI. Topped and tailed by a full plot breakdown and an appreciation of its notoriously downbeat ending, this exploration of the events at US Outpost 31 in the winter of 1982 captures *The Thing*'s sub-zero terror in all its glory.

the thing 1982 book: The Cinema Book Bloomsbury Publishing, 2019-07-25 *The Cinema Book* is widely recognised as the ultimate guide to cinema. Authoritative and comprehensive, the third edition has been extensively revised, updated and expanded in response to developments in cinema and cinema studies. Lavishly illustrated in colour, this edition features a wealth of exciting new sections and in-depth case studies. Sections address Hollywood and other World cinema histories, key genres in both fiction and non-fiction film, issues such as stars, technology and authorship, and major theoretical approaches to understanding film.

the thing 1982 book: The Jurassic Park Book Matthew Melia, 2023-11-16 The definitive 1990s blockbuster, Steven Spielberg's *Jurassic Park* met with almost universal critical and popular acclaim, broke new ground with its CGI recreation of dinosaurs, and started one of the most profitable of all movie franchises. To mark the film's 30th anniversary, this exciting illustrated collection of new essays interrogates the *Jurassic Park* phenomenon from a diverse range of critical, historical, and theoretical angles. The primary focus is on *Jurassic Park* itself but there is also discussion of the franchise and its numerous spin-offs. As well as leading international scholars of film studies and history, contributors include experts in special effects, science on screen, fan studies, and palaeontology. Comprehensive, up to date, and accessible, *The Jurassic Park Book* appeals not only to students and scholars of Hollywood and contemporary culture, but also to the global audience of fans of the greatest of all dinosaur movies.

the thing 1982 book: James Cameron's Story of Science Fiction Randall Frakes, Brooks Peck, Sidney Perkowitz, Matt Singer, Gary K. Wolfe, Lisa Yaszek, 2021-03-16 This companion to the AMC's mini-series features the full interviews plus essays by sci-fi insiders and rare concept art from Cameron's archives. For the show, James Cameron personally interviewed six of the biggest names in science fiction filmmaking—Guillermo del Toro, George Lucas, Christopher Nolan, Arnold Schwarzenegger, Ridley Scott, and Steven Spielberg—to get their perspectives on the importance of the genre. This book reproduces the interviews in full as the greatest minds in the genre discuss key topics including alien life, time travel, outer space, dark futures, monsters, and intelligent machines. An in-depth interview with Cameron is also featured, plus essays by experts in the science fiction field on the main themes covered in the show. Illustrated with rare and previously unseen concept art from Cameron's personal archives, plus imagery from iconic sci-fi movies, TV shows, and books, *James Cameron's Story of Science Fiction* offers a sweeping examination of a genre that continues to ask questions, push limits, and thrill audiences around the world.

the thing 1982 book: The American Superhero Richard A. Hall, 2019-02-06 This compilation of essential information on 100 superheroes from comic book issues, various print and online references, and scholarly analyses provides readers all of the relevant material on superheroes in one place. *The American Superhero: Encyclopedia of Caped Crusaders in History* covers the history of superheroes and superheroines in America from approximately 1938-2010 in an intentionally inclusive manner. The book features a chronology of important dates in superhero history, five

thematic essays covering the overall history of superheroes, and 100 A-Z entries on various superheroes. Complementing the entries are sidebars of important figures or events and a glossary of terms in superhero research. Designed for anyone beginning to research superheroes and superheroines, The American Superhero contains a wide variety of facts, figures, and features about caped crusaders and shows their importance in American history. Further, it collects and verifies information that otherwise would require hours of looking through multiple books and websites to find.

the thing 1982 book: The Oxford Companion to Children's Literature Daniel Hahn, 2015-03-26 The last thirty years have witnessed one of the most fertile periods in the history of children's books: the flowering of imaginative illustration and writing, the Harry Potter phenomenon, the rise of young adult and crossover fiction, and books that tackle extraordinarily difficult subjects. The Oxford Companion to Children's Literature provides an indispensable and fascinating reference guide to the world of children's literature. Its 3,500 entries cover every genre from fairy tales to chapbooks; school stories to science fiction; comics to children's hymns. Originally published in 1983, the Companion has been comprehensively revised and updated by Daniel Hahn. Over 900 new entries bring the book right up to date. A whole generation of new authors and illustrators are showcased, with books like *Dogger*, *The Hunger Games*, and *Twilight* making their first appearance. There are articles on developments such as manga, fan fiction, and non-print publishing, and there is additional information on prizes and prizewinners. This accessible A to Z is the first place to look for information about the authors, illustrators, printers, publishers, educationalists, and others who have influenced the development of children's literature, as well as the stories and characters at their centre. Written both to entertain and to instruct, the highly acclaimed Oxford Companion to Children's Literature is a reference work that no one interested in the world of children's books should be without.

the thing 1982 book: A Research Guide to Gothic Literature in English Sherri L. Brown, Carol Senf, Ellen J. Stockstill, 2018-03-15 The Gothic began as a designation for barbarian tribes, was associated with the cathedrals of the High Middle Ages, was used to describe a marginalized literature in the late eighteenth century, and continues today in a variety of forms (literature, film, graphic novel, video games, and other narrative and artistic forms). Unlike other recent books in the field that focus on certain aspects of the Gothic, this work directs researchers to seminal and significant resources on all of its aspects. Annotations will help researchers determine what materials best suit their needs. A Research Guide to Gothic Literature in English covers Gothic cultural artifacts such as literature, film, graphic novels, and videogames. This authoritative guide equips researchers with valuable recent information about noteworthy resources that they can use to study the Gothic effectively and thoroughly.

the thing 1982 book: The Thing , 2018 Horror-meister John Carpenter (Halloween, Escape from New York) teams Kurt Russell's outstanding performance with incredible visuals to build this chilling version of the classic *The Thing*. In the winter of 1982, a twelve-man research team at a remote Antarctic research station discovers an alien buried in the snow for over 100,000 years. Soon unfrozen, the form-changing alien wreaks havoc, creates terror and becomes one of them.

the thing 1982 book: Merchants of Menace Richard Nowell, 2014-04-10 Even though horror has been a key component of media output for almost a century, the genre's industrial character remains under explored and poorly understood. *Merchants of Menace: The Business of Horror Cinema* responds to a major void in film history by shedding much-needed new light on the economic dimensions of one of the world's most enduring audiovisual forms. Given horror cuts across budgetary categories, industry sectors, national film cultures, and media, *Merchants of Menace* also promises to expand understandings of the economics of cinema generally. Covering 1930-present, this groundbreaking collection boasts fourteen original chapters from world-leading experts taking as their focus such diverse topics as early zombie pictures, post-WWII chillers, Civil Rights-Era marketing, Hollywood literary adaptations, Australian exploitation, torture-porn Auteurs, and twenty-first-century remakes.

the thing 1982 book: *The Mammoth Quiz Book* Nick Holt, 2013-08-22 A comprehensive category killer, with over 6,000 varied questions on every topic imaginable - as well as some you might not imagine. The 400 quizzes are a mixture of general knowledge and specialist rounds all aimed at the popular pub or society quiz market on science and technology; nature and the universe; human geography; history; life as we know it; arts and culture; sports and games; popular culture; celebrities and trivia. The questions are up-to-date, interesting and, unlike much of the competition, accurate.

the thing 1982 book: The Thing Phil Hore, 2023-08-14 In 1982 Universal Pictures, a studio famous for its monster movies, unleashed a new terror on the silver screens of the world that would change everything...not that anyone knew that at the time. Today John Carpenter's THE THING consistently ranks in the top of favourite or influential film lists, but when it was first released it was not only considered a bomb, reviewers used words like 'obscene', 'gross' and 'instant junk'. For the first time we look at the history of the entire THING franchise, not just the 1982 film or its prequel, nor the original 1951 version 'The Thing from Another World'. In this book we look at the radio versions, the comics, novels, computer games, music and how, from a 1931 novella by John W. Campbell Jr. The Thing began infecting our lives and eventually took over the world by initiating one of the longest media franchises in history and influencing many others like ALIEN, Dr Who and the X-files. Interviewing many of those involved, we'll look at the marketing strategies, the reviews, the blunders, censorship... and yes, we may even figure out exactly why The Thing failed at the box office in 1982.

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